

MY version:

Setting:

Characters: <my char name>,

goal/problem: <my char name> lost her <?>
and wants to find him/her

Main events:

--<char name> searches <somewhere> for <?>
>

--He/She goes into a <place>, and asks about
her/his <?>

--flashback of when she/he found <?>

--She/He keeps searching, goes to <place>

--Sees a sign, and goes to <place>

--Afterwards is up to you!